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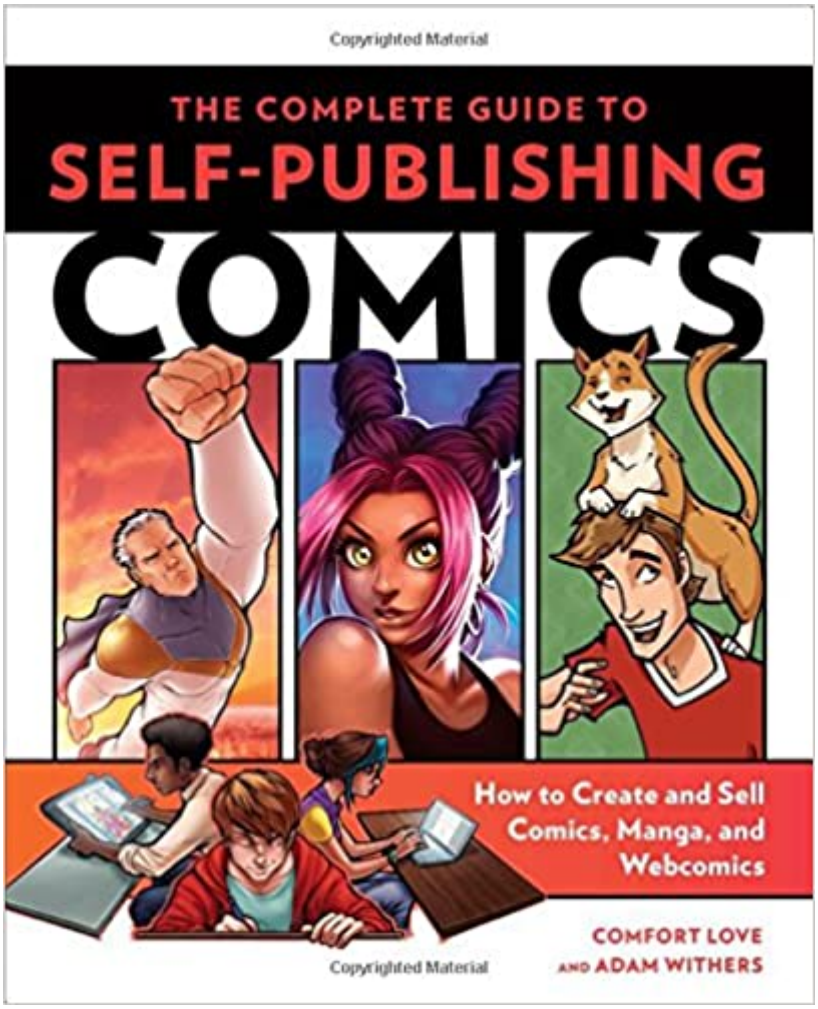
The Complete Guide To Self-Publishing Comics: How To Create And Sell Comic Books, Manga, And Webcomics



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Synopsis

Take Control of Your Comics-Making Destiny Creating your own comic is easier than ever before. With advances in technology, the increased connectivity of social media, and the ever-increasing popularity of the comics medium, successful DIY comics publishing is within your reach. With The Complete Guide to Self-Publishing Comics, creators/instructors Comfort Love and Adam Withers provide a step-by-step breakdown of the comics-making process, perfect for any aspiring comics creator. This unprecedented, in-depth coverage gives you expert analysis on each stepÃ¢â ¬â •writing, drawing, coloring, lettering, publishing, and marketing. Along the way, luminaries in the fields of comics, manga, and webcomicsÃ¢â ¬â •like Mark Waid, Adam Warren, Scott Kurtz, and Jill ThompsonÃ¢â ¬â •lend a hand, providing Ã¢â ¬Å“Pro TipsÃ¢â ¬Â• on essential topics for achieving your comics-making dreams. With the insights and expertise contained within these pages, youÃ¢â ¬â„¢ll have everything you need and no excuses left: ItÃ¢â ¬â„¢s time to make your comics!

Book Information

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Customer Reviews

Ã¢â ¬Å“Comfort and Adam have created a step-by-step guide filled with pro-level suggestions and helpful hints. If you are cooking up a self-published comic, you found the right recipe book. Bon appÃƒÂ©tit!Ã¢â ¬Â• -Ã¢â ¬â •Jeff Smith, cartoonist of the self-published comics Bone, RASL, and Tuki Save the Humans

COMFORT LOVE and ADAM WITHERS are the six-time, Harvey AwardÃ¢â ¬â œnominated

husband-and-wife co-creators of the self-published comics The Uniques, Uniques Tales, and Rainbow in the Dark. The pair have nearly a decade of experience as freelance illustrators and graphic designers, and have served as instructors at Kendall College of Art and Design. They started self-publishing comics in 2008, and by 2009, it was their full-time job. They live together with their small army of cats in Michigan, and can be found across America at more than a dozen comic and anime conventions each year. Visit their website at comfortandadam.com.

Love this book.

Great purchase!

Super fast shipping....Beautiful book!

Good buy loved it

very useful information.

Great idea to learn how to create a comic book

This book is extremely well-written. It’s clear and concise, communicating concepts and techniques naturally. Amazingly information dense, the text is easy to grasp because of the fluid, casual tone. My impression is that Comfort and Adam are masters of the English language. Their "How-To" guide demonstrates that people can create a technical book that helps people understand and learn in the best possible way. I felt Comfort and Adam were involving me, from the inside, with the relevant subject matter.When it comes to subject matter, this book "connected the dots" concerning various topics I’ve learned previously. For example, I initially wanted to use this reference to understand digital coloring techniques and workflow. Comfort and Adam point out there are different, yet similar, techniques and that they are presenting an approach that works best for them. In the coloring section, many comics industry leaders present "Pro Tips" that parallel Comfort and Adam’s approach and also "Pro Tips" that illuminate different approaches. This helped tremendously to sort through all the other books I’ve read. Comfort and Adam’s writing brings things together in a cohesive whole. This dynamic runs through out the book, and covers the spectrum of subjects pertinent to comics creation, e.g. concept, writing, creation, publishing, marketing.I’ve had

the good fortune to learn about Comfort and Adam by attending a Comic-Con a while back. They are friendly, dynamic, and consummate professionals. For example, when they didn't have people at their booth they were blisteringly busy working on stacks of commissioned art. When approaching them at their booth, they were effortlessly inviting, warm, and informative. At the same Comic-Con, they also presented a wonderfully engrossing talk on comic creation (perhaps a precursor to their "How-To" guide). From following their career (through social media) it is clear they are "in the trenches" creating their own comics, practicing the art of teaching others (they give many talks each year), and tirelessly promoting through Comic-Cons. They know the realities of time-management and cultivating relationships with fans and other professionals; when it comes to this area, their book gives guidance that can frankly be generalized to any career in the modern age.This text is an indispensible tool from people that intimately know their craft. I highly recommend "The Complete Guide to Self-Publishing Comics"!

There are many books out there that will teach you certain aspects of how to create comics, or at the very least how to improve some aspect of the comics you're already making. There are very few that cover ALL aspects of comic creation in one volume, and almost none that do so with genuine useful advice and tips that will ultimately help you make the jump from dreamer to professional. I say "almost none" because that book has now arrived. I've been self-publishing for many years now, and while I know I don't know everything, I know a lot more now. It was great to see the aspects of comic-making I was doing "right" as well as learn how to improve in areas where I felt I was particularly weak. Whether you're a newcomer looking to dip your foot in the comic creation pool, an amateur who wants to continue to learn more, or even a seasoned professional still yearning to learn a new technique or three, this is the book you've been waiting for.Comfort and Adam have put a lot of work into this book, and while their solid background in independent publishing would be enough, they add in tips and advice from a number of noted comic book professionals. All in a book that's straightforward with you - this passion isn't for the timid - but if it's *your* passion, this book should be a welcome addition to your arsenal.

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